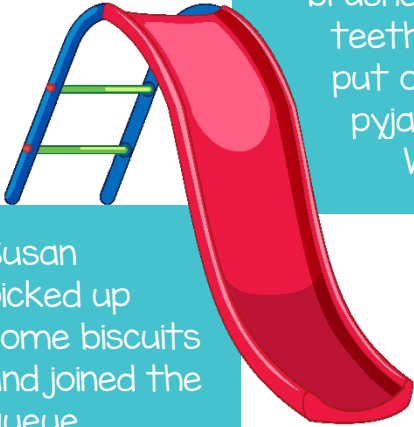
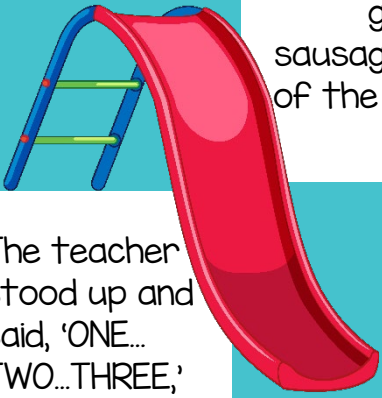
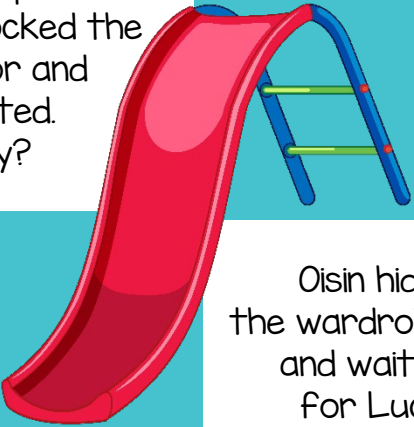


Why Activities for P5-P7

You need a dice and counters for this game. Answer the questions when you land on a square.

Start at the top and try to whizz to the finish.

<p>The lady got a cup and turned on the kettle. Why?</p>		<p>The boy brushed his teeth and put on his pyjamas. Why?</p>	<p>Mummy put the clothes in the machine and pressed 'START'. Why?</p>	<p>START</p>
<p>Robyn was up a ladder with a bucket of water and a cloth. Why?</p>	<p>Susan picked up some biscuits and joined the queue. Why?</p>	<p>The nurse took the man's temperature. Why?</p>	<p>Jim put on his helmet and got his bike from the shed. Why?</p>	
	<p>Daddy lit the charcoal and got the sausages out of the fridge. Why?</p>	<p>Jenny got the lead and called Sparky. Why?</p>	<p>Brian put on his life jacket and waterproof trousers. Why?</p>	<p>Mr. Jones put petrol in his car. Why?</p>
<p>The teacher stood up and said, 'ONE... TWO... THREE,' Why?</p>	<p>The postman knocked the door and waited. Why?</p>		<p>The cat sat by his food bowl and Miaowed! Why?</p>	
<p>FINISH! WELL DONE!</p>	<p>Nancy looked at the sky and went back inside to get her umbrella. Why?</p>	<p>Oisin hid in the wardrobe and waited for Lucy. Why?</p>	<p>Jack had a cake with 8 candles and a present. Why?</p>	